



## REGULATIONS FOR 1X1 BATTLES

*Updated on November 11th, 2023*

**IMPORTANT NOTE:** The present Rules are of application to the World Freestyle Football Championship 2023 and take precedence over the general Rules of the Sport available on the website of the WFFA.

### Initial seeding

- Every freestyler will be given a specific position based on the **World Rankings**.
- If two or more freestylers in the competition have the same amount of points in the World Rankings, the panel of judges will determine who is above and who is below in the **initial seeding**.
- Once the initial seeding is complete, the athletes will be divided into two groups according to their position (higher 8 and lower 8) and there will be a **draw** to decide which of the top-placed freestylers faces which of the lower-placed freestylers.

### Knockout Stage

- The freestyler **seeded higher** decides who will go first in the battle
- All rounds from this point forward have **no time limit**.
- Each freestyler has **3 rounds**.
- Judges will be picking the winner on **overall performance**, taking into account each of the criteria listed in the official Rules of Freestyle Football available on the website of the WFFA
- Participants may use **their own ball**.
- Participants must not **leave the stage** (or the corresponding location where the competition is taking place) at any point during their battle, unless the athlete does so to pick up their ball after losing control of it.
- If a participant sustains an **injury** that prevents them from continuing their battle, they will be considered out of the competition and their opponent will automatically advance to the next round. In the case of a doubtful situation where the freestyler shows symptoms of injury but still wishes to continue, the judges, together with the event director, will decide whether the risk should be taken.
- Participants must maintain a **respectful distance** during their opponent's performance, return to their area promptly after completing their set, and avoid



actions that disrupt their opponent's performance. At the same time, the performing athlete shall not invade the space where the opponent is resting, nor finish a round and then stay in the middle of the stage.

- Signalling towards the opponent is allowed, but showing **disrespect** is STRICTLY PROHIBITED. There is a very fine line here, so the judges will decide if someone is behaving inappropriately; in that case, the judges may warn the freestyler exhibiting inappropriate behaviour and even disqualify them from the competition if they deem the violations serious enough.

Below is a **bracket** example:

